

# Towards a mathematical theory of seismic tomography on Mars

Oberwolfach workshop
Tomographic Inverse Problems: Theory and Applications

Joonas Ilmavirta

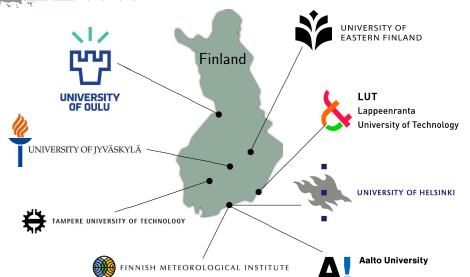
February 1, 2019

Based on joint work with

Maarten de Hoop and Vitaly Katsnelson







#### **Conference announcement**

The annual inverse problems conference "Inverese Days" will be organized in Jyväskylä this year.

Preliminary dates: 16-18 December, 2019.

All kinds of inverse problems in all fields are welcome!

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- Identifying useful data sets can help future mission planning.
- Grand goal: A mathematical theory of seismic planetary exploration.

#### **Outline**

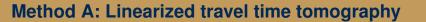
- Seeing the radial Martian mantle with InSight
- Seeing an entire planet

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- I will ignore noise, model errors, finiteness, stability, and many other practical things.



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- Data: Pairs of directions ( $\approx$  angle from normal) and times. Uknown: Wave speed ( $\approx$  geometry).
- The set of all periodic travel times is the length spectrum.

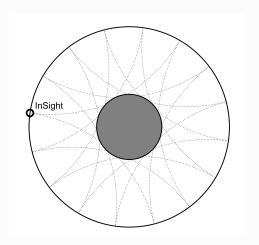
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- This geometry is conformally Euclidean if the material is isotropic.
- Reconstructing the wave speed from travel time data is hard, even with data everywhere on the surface.
- Solution: Linearize!
- Linearized data: Pairs of periodic broken rays and integrals over them.
   Uknown: Variations of wave speed (a function).



Periodic seismic ray reflecting on the surface and CMB.

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Solving the linearized problem gives an iterative algorithm to solve the nonlinear one.

(Uniqueness should be provable for the non-linear one, too.)

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- The different modes are excited differently in different events, but one thing remains: the set of frequencies — the spectrum of free oscillations. (We are at first interested in properties of the planet, not properties of the events.)
- The spectrum of free oscillations can be measured from any single point.

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- Again wave speed = geometry!

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If a family of wave speeds  $c_s(r)$  have the same spectrum, are the equal? Is the (Martian) mantle spectrally rigid?

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Consider the annulus (mantle)  $M=\bar{B}(0,1)\setminus B(0,R)\subset \mathbb{R}^3$ . Let  $c_s(r)$  be a family of radial sound speeds depending  $C^\infty$ -smoothly on both  $s\in (-\varepsilon,\varepsilon)$  and  $r\in [R,1]$ . Assume each  $c_s$  satisfies the Herglotz condition and a generic geometrical condition.

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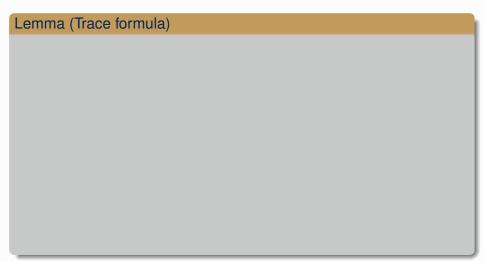
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This simple model of the round Martian mantle is spectrally rigid!



#### Lemma (Trace formula)

Let  $\lambda_0 < \lambda_1 \leq \lambda_2 \leq \dots$  be the positive eigenvalues of the Laplace–Beltrami operator. Define a function  $f: \mathbb{R} \to \mathbb{R}$  by

$$f(t) = \sum_{k=0}^{\infty} \cos\left(\sqrt{\lambda_k} \cdot t\right).$$

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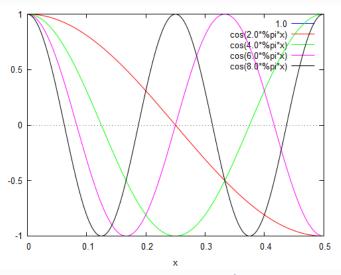
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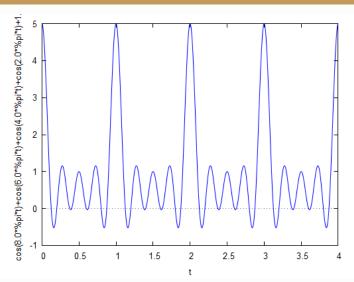
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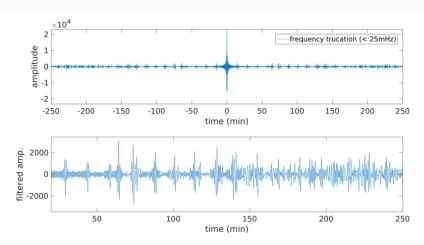
In particular, the spectrum determines the length spectrum. It suffices to prove length spectral rigidity.



Neumann eigenfunctions for the interval  $[0, \frac{1}{2}]$  with k = 0, 1, 2, 3, 4. The length spectrum is  $\mathbb{Z}$ .



Trace function  $f(t) = \sum_k \cos\left(\sqrt{\lambda_k} \cdot t\right)$  computed from k = 0, 1, 2, 3, 4.



The trace computed from the spectrum of free oscillations in PREM. Singularities are visible.

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The data set is independent although the method is related.

 Seismic events with known sources are another source of information, and the most useful type seems to be meteorite impacts.

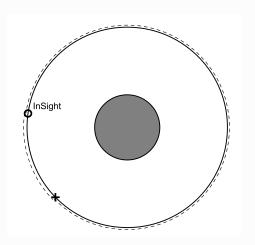
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- $\bullet$  Multiple arrivals or a priori information tells the time T around the great circle.



Two surface wave arrivals from the same event.

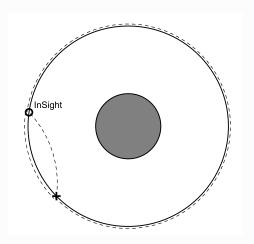
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- This was all done on surface, and it gives rise to interior data: Now using body waves we know the travel time between InSight and the source.
- To get here, we needed to assume spherical symmetry only on the surface, but the arising problem is easiest to solve if the symmetry extends inside.

# **Method C: Meteorite impacts**



The body wave whose initial point and time were located with surface waves.

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- This travel time information is enough to determine a radial wave speed. (Herglotz, 1905)
- The linearized problem is X-ray tomography (or an Abel transform), and can also be solved explicitly. (e.g. de Hoop-I., 2017)

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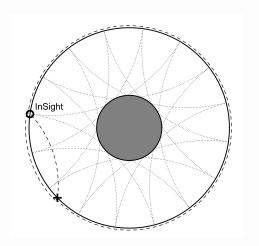
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- The three methods use independently obtained datasets.
- If the three reconstructions all work and give similar results, we can be quite confident.
- This gives us an isotropic radially symmetric reference model of the mantle, which is a stepping stone towards deeper and finer structure.



Three ways to see the mantle from InSight.

- A: From noise correlations to (linearized) travel times.
- B: From spectrum to length spectrum.
- C: Meteorites; body wave data calibrated by surface waves.

#### **Outline**

- Seeing the radial Martian mantle with InSight
- Seeing an entire planet

# Seeing an entire planet

One would of course like to see more than just a radial mantle, but the theorems end here.

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- A natural approach to small lateral inhomogeneities is perturbation theory with respect to to a spherically symmetric reference model.
- In a simple (scalar) model, the medium is described by a single wave speed c(x) and the spectrum depends on it: Sp(c).
- We write the wave speed as a function of a parameter,  $c_s(x)$ , and expand the spectrum in s:

$$Sp(c_s) = Sp(c_0) + sL(\delta c) + \mathcal{O}(s^2),$$

where  $\delta c=\frac{\mathrm{d}}{\mathrm{d}s}c_s|_{s=0},$  L is the Gâteaux derivative of the spectrum, and '+' is roughly a plus.

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- On Mars,  $c_0$  would be the radial reference model.
- The better the radial (or other initial) guess is, the better the perturbation theory works.
- The perturbation  $\delta c$  can be expanded in spherical harmonics and the operator L can be written fairly explicitly.

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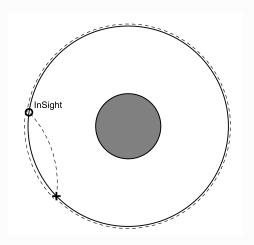
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It is best to start with a scalar model in 2D, not a fully polarized 3D model.

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- This leads to travel time data: The travel times (geometrically: distances) are known from all points on the surface to a single fixed point.



The body wave whose initial point and time were located with surface waves.

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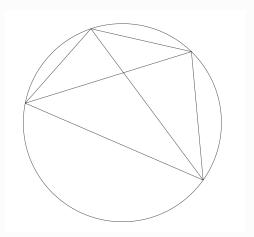
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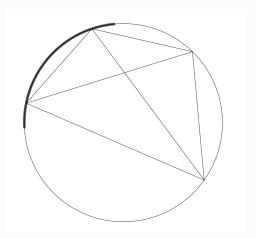
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What if the point is replaced by a small open set — a detector array?

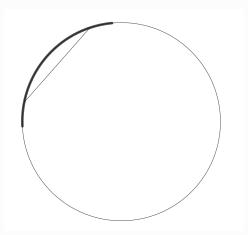


Boundary distance rigidity: Do the distances between all boundary points determine the geometry?

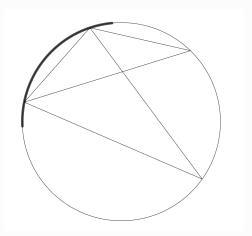


We have an accessible region — a measurement array.

The size is exaggerated.



In the local boundary distance problem one knows the distances between the points in the small set and wants to find the geometry near that set.



The "half-local" boundary distance data has more information and one wants to reconstruct the whole geometry.

#### Question

Let M be a Riemannian (or Finsler) manifold with boundary. Does the half-local boundary distance data for any open subset  $U \subset \partial M$  determine the manifold uniquely?

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This is possible in Euclidean geometry or with real analytic perturbations but always unstable.

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- If we could have a small number of receivers and perhaps some artificial sources, how to place them?
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- What is the minimal number of measurement points for uniqueness?

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- Most geometrical inverse problems work with smooth manifolds. How to add conormal singularities and finite interior regularity?
- How does spectral rigidity and X-ray tomography work in an onion?

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- The speeds can be encoded as geometry where distance is time and geodesics are seismic rays. What is the correct geometrical structure exactly?
- In a strongly anisotropic medium Riemannian geometry is not enough, but we need Finsler.
- ...and even Finsler is not enough for all polarizations.

#### Question

Put any metric on the unit sphere and fix a point on it. How many directions are there so that the geodesic will make it back to the point?

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#### Question

How does X-ray tomography change when Anosov flow is replaced by dispersing billiards?

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- We have taken the first steps towards a theory of tomography on Mars or any other planet or moon.
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  - a complete geometrical theory of elasticity, nor
  - a good mathematical theory of seismic planetary exploration yet.

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