

# Geometrization, inverse problems, and physics

Jyväskylä physics colloquium

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# Outline

### Inverse problems I: Introduction

- Inverse problems
- X-ray tomography
- A spectrum of inverse problems
- Geometrization I: Wave-particle duality
- Geometrization II: Everything goes straight
- Inverse problems II: Geomathematics
- Summary

- What is inside the Earth?
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Inverse problem: Given the effect, find the cause.

There are many interpretations of the word "find".

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X-ray images in all directions  $\iff$  all line integrals of  $\mu$ .

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- Stability: How sensitive is the reconstruction to measurement errors?
- Range: What can valid data look like?

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Lesson: We would have gotten this lifesaving technology faster if physicists and mathematicians had been aware of each other's problems and results.

There are many aspects of inverse problems:

- Mathematical modelling: Ask the right questions.
- Pure mathematics: Is the indirect measurement possible with ideal data even in principle?
- Applied mathematics: How does the practical goal and our a priori knowledge change how the problem should be solved?
- Numerical analysis: How to efficiently and accurately compute the unknown from the data?
- Measurements: What and how to measure usefully and with minimal harm?

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These are all represented in the Centre of Excellence of Inverse Modelling and Imaging.

The inverse problems group at Jyväskylä does mostly pure mathematics and a bit of modelling.



Nationally:

The annual Finnish inverse problems conference Inverse Days is at Tahko December 12–16, 2022. The registration is open now.

Locally: Informal meetings at Jyväskylä? .

# Outline

### Inverse problems I: Introduction

- Geometrization I: Wave-particle duality
- Hyperbolic PDEs
- Smoothness of solutions
- Singularities
- Propagation of singularities
- Microlocal analysis
- Geometrization II: Everything goes straight
  - Inverse problems II: Geomathematics
- Summary

A typical classification of PDEs (partial differential equations):

- Elliptic equations like the Laplace equation  $\nabla^2 u = 0$ .
- Parabolic equations like the diffusion equation  $\partial_t u = \kappa \nabla^2 u$ .
- Hyperbolic equations like the wave equation  $\partial_t^2 u c^2 \nabla^2 u = 0$ .
- Other equations like the Schrödinger equation  $i\hbar\partial_t u = -\frac{\hbar^2}{2m}\nabla^2 u$ .

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Solutions to hyperbolic equations can be called waves — the elliptic and parabolic ones do not have a wave-like behaviour in a technical sense.

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A solution to a hyperbolic equation does not have to be smooth. This turns out to be useful!

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Idea: Ignore the smooth part of your data and only look at the singularities. You lose some information, but what remains is more tractable.
Microlocal analysis provides an explicit description of how these singularities move: The propagation of singularities is described by a Hamiltonian flow whose Hamiltonian can be computed from the PDE. Microlocal analysis provides an explicit description of how these singularities move: The propagation of singularities is described by a Hamiltonian flow whose Hamiltonian can be computed from the PDE.

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Benefits:

- Focus first on leading order or high-frequency behaviour.
- The singularities behave better than the smooth part of the solution. There is an explicit and nice geometric description of their motion.

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• Going from a symbol to an operator is called quantization. One quantization of the quantity  $\omega^2 - c^2 |k|^2$  (frequency  $\omega$  and wave vector k) is the wave operator  $\partial_t^2 - c^2 \nabla^2$ . An assortment of ideas from microlocal analysis:

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- Roughly: Quantization and taking symbols moves between a classical and a quantum description.

# Outline

#### Inverse problems I: Introduction

- Geometrization I: Wave-particle duality
- Geometrization II: Everything goes straight
  - Gravitation
  - Fermat's principle
  - Optics
  - Different kinds of geometries
  - Two steps to a geometric theory
- Inverse problems II: Geomathematics
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## Gravitation

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The same idea can be adopted to many situations: Declare a new geometry so that the relevant curves are all straight (= geodesics). This might not bring anything new phenomenologically, but it changes the point of view and gives access to new tools. The most fundamental concept of geometry is distance. All other things (area, angle, curvature, length, straightness, ...) can be derived from it.

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There are two natural distances between any two points x and y:

- The spatial distance  $d_S(x, y)$  measured in meters.
- The temporal distance d<sub>T</sub>(x, y) measured in seconds.
  (This is the time it takes for waves to travel from x to y.)

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Geodesics minimize short distances but not necessarily long ones. Therefore Fermat's principle is not about minimizing time but about going along a geodesic in the temporal geometry.

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This changes the inverse problem:

- Traditional view: Given the data, find the variable sound speed c(x).
- Geometric view: Given the data, find the (Riemannian or other) geometry.

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Step 1: Replace waves with point particles.

Step 2: Encode the dynamics or material parameters into a such a geometry that the point particles go straight.

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- Inverse problems I: Introduction
- Geometrization I: Wave-particle duality
- Geometrization II: Everything goes straight
- Inverse problems II: Geomathematics
- The model
- Measurements
- Geometrization
- Degeometrization
- Modelling



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There are three different polarizations, the fastest one of which is quasi-pressure (qP).

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There are many possible measurements:

- Set any surface displacement and measure the surface force later. (Cauchy data: Dirichlet and Neumann boundary values for all solutions of the elastic wave equation.)
- Measure what comes to the surface from unknown interior sources.
- Measure singularities scattering from interfaces or other irregularities.

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In other words: Can we in principle reliably reconstruct an anisotropic structure inside the Earth from surface measurements?
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There are theorems about unique determination of Finsler geometries from boundary data.

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Lack of symmetry helps!

## Modelling

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This can work...

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- ... within mathematics: inverse boundary value problem ~>> geometric inverse problem

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Modelling requires a balanced choice of question. In elastic geometry:

- Riemannian geometry is too narrow to include all the physics. (A useful toy model, but only that.)
- Finsler geometry is too general, as some of the key results fail for it.
- The correct model of elastic Finsler geometry is somewhere in between.

# Outline

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- The toolbox of inverse problems gives a general framework for indirect measurement problems.
- Wave-particle duality or microlocal analysis: From waves to point particles.
- Fermat's principle: The particles go straight.
- Balanced modelling both ways makes mathematics meaningful.
- Mathematics and physics benefit from each other, but not automatically.

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