

# The light ray transform

NCSU geometry and topology seminar

Joonas Ilmavirta

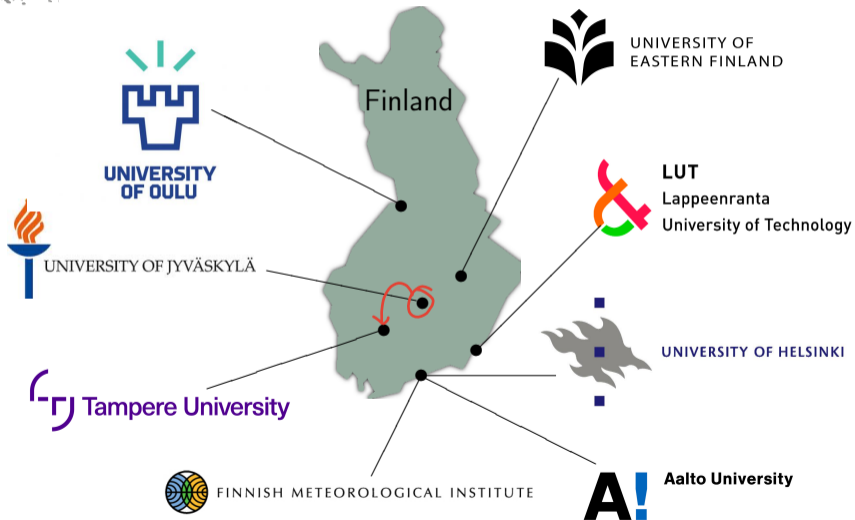
Tampere University

In collaboration with:

A. Feizmohammadi & Y. Kian & L. Oksanen

25 March 2021

# Finnish Centre of Excellence in Inverse Modelling and Imaging 2018-2025



# Outline

- 1 Light rays
  - Flat spacetimes
  - Lorentz manifolds
  - Light cones and rays
  - The light ray transform
  - The X-ray transform
- 2 Relation to other problems
- 3 Light ray tomography of scalar fields
- 4 Light ray tomography of tensor fields
- 5 Proofs

Please interrupt  
at any time  
in any way!

# Flat spacetimes

- Flat spacetime = Minkowski space =  $\mathbb{R}^n$  with a certain “metric” structure.

# Flat spacetimes

- Flat spacetime = Minkowski space =  $\mathbb{R}^n$  with a certain “metric” structure.
- In the normal Euclidean space all geometry comes from the quadratic form

$$\mathbb{R}^n \ni x \mapsto x_1^2 + x_2^2 + \cdots + x_n^2. \quad = |x|^2$$

# Flat spacetimes

- Flat spacetime = Minkowski space =  $\mathbb{R}^n$  with a certain “metric” structure.
- In the normal Euclidean space all geometry comes from the quadratic form

$$\mathbb{R}^n \ni x \mapsto x_1^2 + x_2^2 + \cdots + x_n^2.$$

- In Minkowski spaces all geometry comes from the quadratic form

$$\mathbb{R}^n \ni x \mapsto x_1^2 - x_2^2 - \cdots - x_n^2 =: |x|^2.$$

*Not really a square ..*

- Flat spacetime = Minkowski space =  $\mathbb{R}^n$  with a certain “metric” structure.
- In the normal Euclidean space all geometry comes from the quadratic form

$$\mathbb{R}^n \ni x \mapsto x_1^2 + x_2^2 + \cdots + x_n^2.$$

- In Minkowski spaces all geometry comes from the quadratic form

$$\mathbb{R}^n \ni x \mapsto x_1^2 - x_2^2 - \cdots - x_n^2 =: |x|^2.$$

- The coordinates  $(x_2, \dots, x_n)$  are for space,  $x_1$  for time.

- Riemannian manifold: Smooth manifold  $M$  where every tangent space  $T_x M$  has a Euclidean structure (positive definite quadratic form).



# Lorentz manifolds

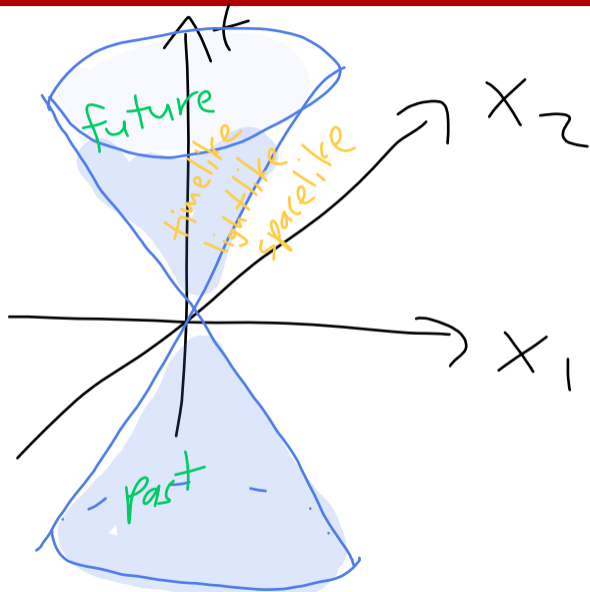
- Riemannian manifold: Smooth manifold  $M$  where every tangent space  $T_x M$  has a Euclidean structure (positive definite quadratic form).
- Lorentzian manifold: Smooth manifold  $M$  where every tangent space  $T_x M$  has a quadratic form with eigenvalues  $(+, -, \dots, -)$ . or  $(-, +, \dots, +)$

inner product

- Riemannian manifold: Smooth manifold  $M$  where every tangent space  $T_x M$  has a Euclidean structure (positive definite quadratic form).
- Lorentzian manifold: Smooth manifold  $M$  where every tangent space  $T_x M$  has a quadratic form with eigenvalues  $(+, -, \dots, -)$ .
- In both cases there is an invertible metric tensor which gives rise to connections, geodesics, and many others. *But not length!*

- Riemannian manifold: Smooth manifold  $M$  where every tangent space  $T_x M$  has a Euclidean structure (positive definite quadratic form).
- Lorentzian manifold: Smooth manifold  $M$  where every tangent space  $T_x M$  has a quadratic form with eigenvalues  $(+, -, \dots, -)$ .
- In both cases there is an invertible metric tensor which gives rise to connections, geodesics, and many others.
- Geodesics are straight curves, not (locally) shortest.

# Light cones and rays



light cone  
 $\{v \in \mathbb{R}^{1+2}, |v|^2 = 0\}$   
No unit vectors!

## Light cones and rays

A curve  $\gamma: \mathbb{R} \rightarrow M$  is lightlike if  $\dot{\gamma}(t)$  is lightlike ( $|\dot{\gamma}(t)|^2 = 0$ ) for all  $t \in \mathbb{R}$ .

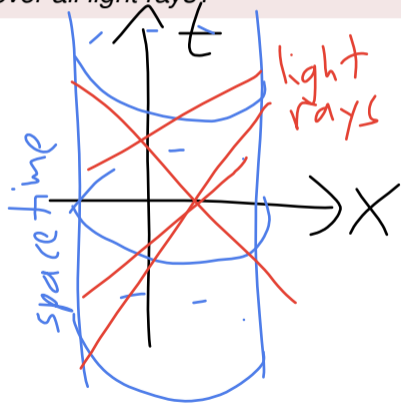
A **light ray** is a lightlike geodesic.  
There are "constant speed" parametrizations but not unit speed.

# The light ray transform

## Question

Is a function  $f: M \rightarrow \mathbb{R}$  uniquely determined by its integrals over all light rays?

If I know  $Lf$ ,  
do I get  $f$ ?



# The light ray transform

## Question

Is a function  $f: M \rightarrow \mathbb{R}$  uniquely determined by its integrals over all light rays?

## Definition

The light ray transform is the operator

$$L: \{\text{functions on } M\} \rightarrow \{\text{functions on the set of light rays}\}$$

given by

$$Lf(\gamma) = \int_{\gamma} f.$$

# The light ray transform



# The light ray transform

## Question

*Is the light ray transform an injective linear operator?*

# The light ray transform

## Question

*Is the light ray transform an injective linear operator?*

## Question

*What if  $f$  is a one-form?*

# The light ray transform

## Question

*Is the light ray transform an injective linear operator?*

## Question

*What if  $f$  is a one-form? Or another tensor field?*

# The X-ray transform

On a Riemannian manifold  $N$ :

$N \neq \text{Lorentzian}$

# The X-ray transform

On a Riemannian manifold  $N$ :

e.g.  $\mathbb{R}^n$

## Definition

The X-ray transform is the operator

$$I: \{\text{functions on } N\} \rightarrow \{\text{functions on the set of geodesics}\}$$

given by

$$If(\gamma) = \int_{\gamma} f.$$

not light rays  
e.g. lines

# The X-ray transform

On a Riemannian manifold  $N$ :

## Definition

*The X-ray transform is the operator*

$$I: \{\text{functions on } N\} \rightarrow \{\text{functions on the set of geodesics}\}$$

*given by*

$$If(\gamma) = \int_{\gamma} f.$$

## Question

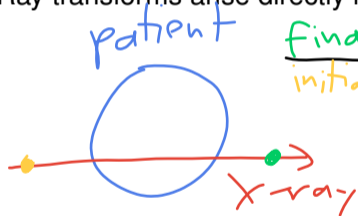
*Is the X-ray transform an injective linear operator?*

- 1 Light rays
- 2 Relation to other problems
  - Ray transforms in general
  - Wave equations
- 3 Light ray tomography of scalar fields
- 4 Light ray tomography of tensor fields
- 5 Proofs

# Ray transforms in general

$\mu(x)$  = attenuation coefficient

- Ray transforms arise directly in imaging applications, e.g. CT.



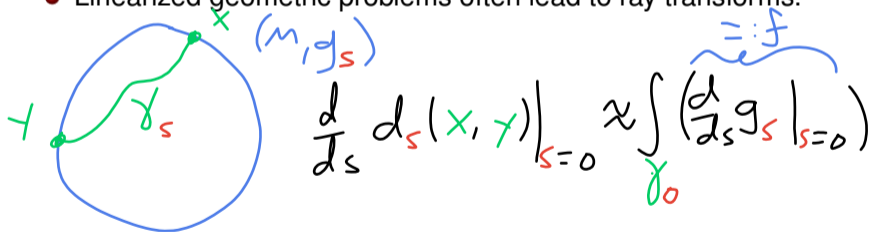
$$\frac{\text{final intensity}}{\text{initial intensity}} = \exp\left(\int_{\gamma} \mu\right)$$

X-ray transform



# Ray transforms in general

- Ray transforms arise directly in imaging applications, e.g. CT.
- Linearized geometric problems often lead to ray transforms.



$$\frac{d}{ds} d_s(x, \gamma) \Big|_{s=0} \approx \int_{\gamma_0} \underbrace{\left( \frac{d}{ds} g_s \Big|_{s=0} \right)}_{=: f}$$

# Ray transforms in general

- Ray transforms arise directly in imaging applications, e.g. CT.
- Linearized geometric problems often lead to ray transforms.
- Inverse problems for PDEs can be turned to ray transform problems if one can focus solutions on a ray.

# Wave equations

- The usual wave equation in  $\mathbb{R}^{1+n}$  is

$$[\partial_0^2 - \partial_1^2 - \dots - \partial_n^2]u(t, x) = 0.$$

$\underbrace{\hspace{10em}}_{=: \square \text{ usually}}$

# Wave equations

- The usual wave equation in  $\mathbb{R}^{1+n}$  is

$$[\partial_0^2 - \partial_1^2 - \dots - \partial_n^2]u(t, x) = 0.$$

- The wave operator on  $\mathbb{R}^{1+n}$  is the Laplace–Beltrami operator of the Minkowski space.



# Wave equations

- The usual wave equation in  $\mathbb{R}^{1+n}$  is

$$[\partial_0^2 - \partial_1^2 - \dots - \partial_n^2]u(t, x) = 0.$$

- The wave operator on  $\mathbb{R}^{1+n}$  is the Laplace–Beltrami operator of the Minkowski space.
- Solutions to the wave equation can be non-smooth.

1+1D:  $u(t, x) = \delta(t - x)$

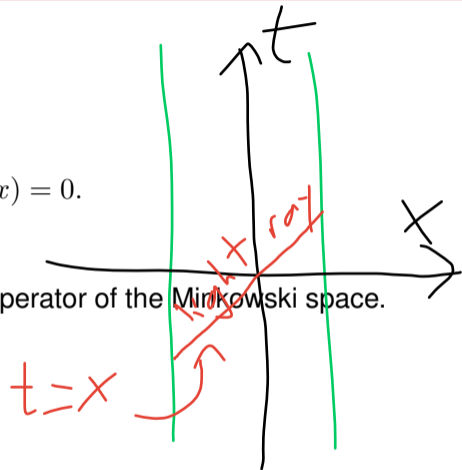
# Wave equations

- The usual wave equation in  $\mathbb{R}^{1+n}$  is

$$[\partial_0^2 - \partial_1^2 - \dots - \partial_n^2]u(t, x) = 0.$$

- The wave operator on  $\mathbb{R}^{1+n}$  is the Laplace–Beltrami operator of the Minkowski space.
- Solutions to the wave equation can be non-smooth.
- Singularities of solutions follow light rays.

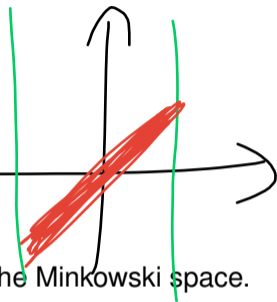
$$u(t, x) = \delta(t - x)$$



# Wave equations

- The usual wave equation in  $\mathbb{R}^{1+n}$  is

$$[\partial_0^2 - \partial_1^2 - \dots - \partial_n^2]u(t, x) = 0.$$



- The wave operator on  $\mathbb{R}^{1+n}$  is the Laplace–Beltrami operator of the Minkowski space.
- Solutions to the wave equation can be non-smooth.
- Singularities of solutions follow light rays.
- Wave packets or other asymptotic solutions can be built around light rays.

# Wave equations

- On a Lorentzian manifold  $(M, g)$  the wave equation is

$$\Delta_g u(x) = 0.$$

Now  $x$  is an event (in spacetime), not a point (in space).



# Wave equations

- On a Lorentzian manifold  $(M, g)$  the wave equation is

$$\Delta_g u(x) = 0.$$

Now  $x$  is an event (in spacetime), not a point (in space).

- To this equation you can add a scalar potential (a function  $q: M \rightarrow \mathbb{R}$  is a potential):

$$[\Delta_g + q(x)]u(x) = 0.$$

# Wave equations

- On a Lorentzian manifold  $(M, g)$  the wave equation is

$$\Delta_g u(x) = 0.$$

*2<sup>nd</sup> order operator*

Now  $x$  is an event (in spacetime), not a point (in space).

- To this equation you can add a scalar potential (a function  $q: M \rightarrow \mathbb{R}$  is a potential):

$$[\Delta_g + q(x)]u(x) = 0.$$

*0<sup>th</sup> order term*

- Or a vector potential (a vector field  $A$  on  $M$ ):

$$[-(-i\nabla_g + A)^2 + q]u = 0.$$

*1<sup>st</sup> order term*

# Wave equations

Consider the Lorentzian manifold  $M = \mathbb{R} \times \Omega$ , where  $\Omega$  is compact (e.g.  $\subset \mathbb{R}^n$ ).



# Wave equations

Consider the Lorentzian manifold  $M = \mathbb{R} \times \Omega$ , where  $\Omega$  is compact (e.g.  $\subset \mathbb{R}^n$ ).

## Definition

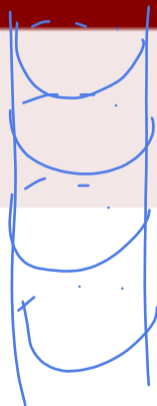
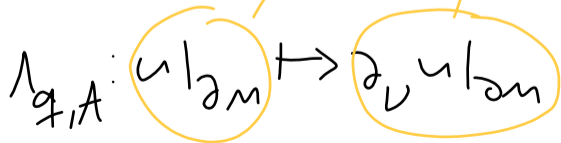
The Cauchy data of  $q$  and  $A$  is

$$C(q, A) = \{(\underline{u|_{\partial M}}, \underline{\partial_\nu u|_{\partial M}}); [(-i\nabla_g + A)^2 + q]u = 0\}.$$

(This is the graph of the Dirichlet-to-Neumann operator.)

all solutions

boundary measurements



# Wave equations

Consider the Lorentzian manifold  $M = \mathbb{R} \times \Omega$ , where  $\Omega$  is compact (e.g.  $\subset \mathbb{R}^n$ ).

## Definition

The Cauchy data of  $q$  and  $A$  is

$$C(q, A) = \{(u|_{\partial M}, \partial_\nu u|_{\partial M}); [(-i\nabla_g + A)^2 + q]u = 0\}.$$

(This is the graph of the Dirichlet-to-Neumann operator.)

## Question

Suppose  $q_i$  and  $A_i$  are compactly supported in  $M$ . If  $C(q_1, A_1) = C(q_2, A_2)$ , is  $q_1 = q_2$  and  $A_1 = A_2$ ?

# Wave equations

Consider the Lorentzian manifold  $M = \mathbb{R} \times \Omega$ , where  $\Omega$  is compact (e.g.  $\subset \mathbb{R}^n$ ).

## Definition

The Cauchy data of  $q$  and  $A$  is

$$C(q, A) = \{(u|_{\partial M}, \partial_\nu u|_{\partial M}); [(-i\nabla_g + A)^2 + q]u = 0\}.$$

(This is the graph of the Dirichlet-to-Neumann operator.)

## Question

Suppose  $q_i$  and  $A_i$  are compactly supported in  $M$ . If  $C(q_1, A_1) = C(q_2, A_2)$ , is  $q_1 = q_2$  and  $A_1 = A_2$ ?

No, because  $C(q, A) = C(q, A + \nabla\phi)$  for any scalar function  $\phi$  with zero boundary values.

But is this all?

## Lemma

Suppose  $C(q_1, A_1) = C(q_2, A_2)$ . Then for any light ray  $\gamma$  through  $M$

$$\int_{\gamma} (q_1 - q_2) dt = L(q_1 - q_2)(\gamma) = 0$$

scalar field

and

$$\int_{\gamma} (A_1 - A_2) = L(A_1 - A_2)(\gamma) = 0.$$

vector field

## Lemma

Suppose  $C(q_1, A_1) = C(q_2, A_2)$ . Then for any light ray  $\gamma$  through  $M$

$$\int_{\gamma} (q_1 - q_2) dt = L(q_1 - q_2)(\gamma) = 0$$

and

$$\int_{\gamma} (A_1 - A_2) = L(A_1 - A_2)(\gamma) = 0.$$

If  $L$  is injective on scalar and vector fields, then the Cauchy data determines the two potentials!

... modulo some obstructions.



- 1 Light rays
- 2 Relation to other problems
- 3 Light ray tomography of scalar fields
  - Flat spacetimes
  - Static spacetimes
- 4 Light ray tomography of tensor fields
- 5 Proofs

# Flat spacetimes

Take any  $n \geq 2$  and let  $\mathbb{R}^{1+n}$  be the Minkowski space of dimension  $1 + n$ .

Take any  $n \geq 2$  and let  $\mathbb{R}^{1+n}$  be the Minkowski space of dimension  $1 + n$ .

## Theorem

*Let  $f: \mathbb{R}^{1+n} \rightarrow \mathbb{C}$  be a compactly supported smooth function. If  $Lf(\gamma) = 0$  for all  $\gamma$ , then  $f = 0$ .*

Take any  $n \geq 2$  and let  $\mathbb{R}^{1+n}$  be the Minkowski space of dimension  $1 + n$ .

## Theorem

*Let  $f: \mathbb{R}^{1+n} \rightarrow \mathbb{C}$  be a compactly supported smooth function. If  $Lf(\gamma) = 0$  for all  $\gamma$ , then  $f = 0$ .*

*That is, the light ray transform is injective on  $C_c^\infty(\mathbb{R}^{1+n})$ .*

Take any  $n \geq 2$  and let  $\mathbb{R}^{1+n}$  be the Minkowski space of dimension  $1 + n$ .

## Theorem

*Let  $f: \mathbb{R}^{1+n} \rightarrow \mathbb{C}$  be a compactly supported smooth function. If  $Lf(\gamma) = 0$  for all  $\gamma$ , then  $f = 0$ .*

*That is, the light ray transform is injective on  $C_c^\infty(\mathbb{R}^{1+n})$ .*

But there is a Schwartz function  $f \neq 0$  for which  $Lf = 0$ !

*Many, and we know which ones.*

# Static spacetimes

# Static spacetimes

A stationary spacetime admits a product structure  $M = \mathbb{R} \times N$  and the metric tensor is conformal to

$$g = dt^2 + dt \otimes \eta(x) + \eta(x) \otimes dt - h(x),$$

where  $h$  is a Riemannian metric on  $N$  and  $\eta$  is a one-form on  $N$ .

# Static spacetimes

A stationary spacetime admits a product structure  $M = \mathbb{R} \times N$  and the metric tensor is conformal to

$$g = dt^2 + dt \otimes \eta(x) + \eta(x) \otimes dt - h(x),$$

where  $h$  is a Riemannian metric on  $N$  and  $\eta$  is a one-form on  $N$ .

The spacetime is called static if  $\eta = 0$ . This is full product geometry:

spacetime = time  $\times$  space.

Riemannian product:  $g = g_1 + g_2$   
Lorentzian product:  $g = g_1 - g_2$



# Static spacetimes

A stationary spacetime admits a product structure  $M = \mathbb{R} \times N$  and the metric tensor is conformal to

$$g = dt^2 + dt \otimes \eta(x) + \eta(x) \otimes dt - h(x),$$

where  $h$  is a Riemannian metric on  $N$  and  $\eta$  is a one-form on  $N$ .

The spacetime is called static if  $\eta = 0$ . This is full product geometry:

$$\text{spacetime} = \text{time} \times \text{space}.$$

The Minkowski space is static (and thus stationary).

Feel free to keep thinking Minkowski!

Theorem (Feizmohammadi–J.I.–Kian–Oksanen & Feizmohammadi–J.I.–Oksanen)

Theorem (Feizmohammadi–J.I.–Kian–Oksanen & Feizmohammadi–J.I.–Oksanen)

*Consider a static spacetime  $M = \mathbb{R} \times N$ , where  $N$  is a compact Riemannian manifold with boundary.*

**Theorem (Feizmohammadi–J.I.–Kian–Oksanen & Feizmohammadi–J.I.–Oksanen)**

*Consider a static spacetime  $M = \mathbb{R} \times N$ , where  $N$  is a compact Riemannian manifold with boundary.*

*If the Riemannian X-ray transform is injective on  $N$ , then the light ray transform is injective on (compactly supported functions on)  $M$ .*

Injectivity is inherited  
Riemann  $\rightsquigarrow$  Lorentz

**Theorem (Feizmohammadi–J.I.–Kian–Oksanen & Feizmohammadi–J.I.–Oksanen)**

*Consider a static spacetime  $M = \mathbb{R} \times N$ , where  $N$  is a compact Riemannian manifold with boundary.*

*If the Riemannian X-ray transform is injective on  $N$ , then the light ray transform is injective on (compactly supported functions on)  $M$ .*

Works also in stationary geometry!

whatever that might mean...

- 1 Light rays
- 2 Relation to other problems
- 3 Light ray tomography of scalar fields
- 4 Light ray tomography of tensor fields
  - How to integrate a tensor field
  - Potential kernel
  - Vector field tomography
  - Conformal and antisymmetric kernel
  - Light ray tensor tomography
  - Conformal symmetry
- 5 Proofs

# How to integrate a tensor field

A (covariant) tensor field  $f$  of rank  $m$  gives rise to a multilinear map

$$f_x: T_x M \times \cdots \times T_x M \rightarrow \mathbb{R}$$

at each  $x \in M$ .

# How to integrate a tensor field

A (covariant) tensor field  $f$  of rank  $m$  gives rise to a multilinear map

$$f_x: T_x M \times \cdots \times T_x M \rightarrow \mathbb{R}$$

at each  $x \in M$ .

The metric tensor is a rank 2 covariant tensor field.



# How to integrate a tensor field

A (covariant) tensor field  $f$  of rank  $m$  gives rise to a multilinear map

$$f_x: T_x M \times \cdots \times T_x M \rightarrow \mathbb{R}$$

at each  $x \in M$ .

The metric tensor is a rank 2 covariant tensor field.

The integral of a tensor field  $f$  along a curve  $\gamma: [a, b] \rightarrow M$  is

$$\int_{\gamma} f = \int_a^b f_{\gamma(t)}(\dot{\gamma}(t), \dots, \dot{\gamma}(t)) dt.$$

# How to integrate a tensor field

A (covariant) tensor field  $f$  of rank  $m$  gives rise to a multilinear map

$$f_x: T_x M \times \cdots \times T_x M \rightarrow \mathbb{R}$$

at each  $x \in M$ .

The metric tensor is a rank 2 covariant tensor field.

The integral of a tensor field  $f$  along a curve  $\gamma: [a, b] \rightarrow M$  is

$$\int_{\gamma} f = \int_a^b f_{\gamma(t)}(\dot{\gamma}(t), \dots, \dot{\gamma}(t)) dt.$$

$\int_{\gamma(t)} =: f(\dot{\gamma}(t))$

This gives the familiar formulas when  $m = 0, 1$ .

## Question

*If a tensor field  $f$  integrates to zero over all light rays, is  $f = 0$ ?*

## Question

*If a tensor field  $f$  integrates to zero over all light rays, is  $f = 0$ ?*

No! Unless  $m=0$

## Question

*If a tensor field  $f$  integrates to zero over all light rays, is  $f = 0$ ?*

No!

Case  $m = 1$ : If  $f = dh$  where  $h$  is a scalar function vanishing on the boundary, then

$$\int_{\gamma} f = h(\gamma(t_{\text{end}})) - h(\gamma(t_{\text{start}})) = 0$$

for any light ray  $\gamma$ .

## Question

If a tensor field  $f$  integrates to zero over all light rays, is  $f = 0$ ?

No!

Case  $m = 1$ : If  $f = dh$  where  $h$  is a scalar function vanishing on the boundary, then

$$\int_{\gamma} f = h(\gamma(t_{\text{end}})) - h(\gamma(t_{\text{start}})) = 0$$

for any light ray  $\gamma$ .

covariant derivative  
symmetrization

Case  $m \geq 1$ : If  $h$  is a tensor field of rank  $m - 1$  vanishing on the boundary and  $f = \sigma \nabla h$ , then  $Lf = 0$ .

## Theorem (Riemannian geometry)

# Vector field tomography

## Theorem (Riemannian geometry)

Let  $N$  be a simple Riemannian manifold.

- convex boundary
- unique geodesics

e.g.  $\bar{B}(0,1) \subset \mathbb{R}^n$



## Theorem (Riemannian geometry)

Let  $N$  be a simple Riemannian manifold. The following are equivalent for a covector field (= one-form = covariant tensor field of rank 1)  $f$  on  $N$ :

- 1  $f$  integrates to zero over all geodesics.
- 2  $f = dh$  for some function  $h: N \rightarrow \mathbb{R}$  with  $h|_{\partial N} = 0$ .

## Theorem (Riemannian geometry)

Let  $N$  be a simple Riemannian manifold. The following are equivalent for a covector field (= one-form = covariant tensor field of rank 1)  $f$  on  $N$ :

- 1  $f$  integrates to zero over all geodesics.
- 2  $f = dh$  for some function  $h: N \rightarrow \mathbb{R}$  with  $h|_{\partial N} = 0$ .

## Theorem (Feizmohammadi–J.I.–Kian–Oksanen & Feizmohammadi–J.I.–Oksanen)

# Vector field tomography

## Theorem (Riemannian geometry)

Let  $N$  be a simple Riemannian manifold. The following are equivalent for a covector field (= one-form = covariant tensor field of rank 1)  $f$  on  $N$ :

- 1  $f$  integrates to zero over all geodesics.
- 2  $f = dh$  for some function  $h: N \rightarrow \mathbb{R}$  with  $h|_{\partial N} = 0$ .

## Theorem (Feizmohammadi–J.I.–Kian–Oksanen & Feizmohammadi–J.I.–Oksanen)

Consider a static spacetime  $M = \mathbb{R} \times N$ , where  $N$  is a simple Riemannian manifold.

## Theorem (Riemannian geometry)

Let  $N$  be a simple Riemannian manifold. The following are equivalent for a covector field (= one-form = covariant tensor field of rank 1)  $f$  on  $N$ :

- 1  $f$  integrates to zero over all geodesics.
- 2  $f = dh$  for some function  $h: N \rightarrow \mathbb{R}$  with  $h|_{\partial N} = 0$ .

## Theorem (Feizmohammadi–J.I.–Kian–Oksanen & Feizmohammadi–J.I.–Oksanen)

Consider a static spacetime  $M = \mathbb{R} \times N$ , where  $N$  is a simple Riemannian manifold.

The following are equivalent for a compactly supported covector field  $f$  on  $M$ :

- 1  $f$  integrates to zero over all light rays.
- 2  $f = dh$  for some function  $h: M \rightarrow \mathbb{R}$  with  $h|_{\partial M} = 0$ .

# Conformal and antisymmetric kernel

# Conformal and antisymmetric kernel

The integral of a tensor field  $f$  along a curve  $\gamma: [a, b] \rightarrow M$  is

$$\int_{\gamma} f = \int_a^b f_{\gamma(t)}(\dot{\gamma}(t), \dots, \dot{\gamma}(t)) dt.$$

# Conformal and antisymmetric kernel

The integral of a tensor field  $f$  along a curve  $\gamma: [a, b] \rightarrow M$  is

$$\int_{\gamma} f = \int_a^b f_{\gamma(t)}(\dot{\gamma}(t), \dots, \dot{\gamma}(t)) dt.$$

These integrals only see the symmetric part of  $f$ !

# Conformal and antisymmetric kernel

The integral of a tensor field  $f$  along a curve  $\gamma: [a, b] \rightarrow M$  is

$$\int_{\gamma} f = \int_a^b f_{\gamma(t)}(\dot{\gamma}(t), \dots, \dot{\gamma}(t)) dt.$$

These integrals only see the symmetric part of  $f$ !

For  $m = 2$  we can write  $f = f_{\text{symmetric}} + f_{\text{antisymmetric}}$  and  $Lf_{\text{antisymmetric}} = 0$ .

$$A = \frac{1}{2}(A + A^T) + \frac{1}{2}(A - A^T)$$



# Conformal and antisymmetric kernel

The integral of a tensor field  $f$  along a curve  $\gamma: [a, b] \rightarrow M$  is

$$\int_{\gamma} f = \int_a^b f_{\gamma(t)}(\dot{\gamma}(t), \dots, \dot{\gamma}(t)) dt.$$

These integrals only see the symmetric part of  $f$ !

For  $m = 2$  we can write  $f = f_{\text{symmetric}} + f_{\text{antisymmetric}}$  and  $Lf_{\text{antisymmetric}} = 0$ .

Ray transforms are often only defined for symmetric tensor fields.

# Conformal and antisymmetric kernel

The integral of a tensor field  $f$  along a curve  $\gamma: [a, b] \rightarrow M$  is

$$\int_{\gamma} f = \int_a^b f_{\gamma(t)}(\dot{\gamma}(t), \dots, \dot{\gamma}(t)) dt.$$

These integrals only see the symmetric part of  $f$ !

For  $m = 2$  we can write  $f = f_{\text{symmetric}} + f_{\text{antisymmetric}}$  and  $Lf_{\text{antisymmetric}} = 0$ .

Ray transforms are often only defined for symmetric tensor fields.

The potential kernel and this antisymmetric kernel exist for any kinds of rays.

*geodesics, light rays, ...*

# Conformal and antisymmetric kernel

Light rays are geodesics for which  $|\dot{\gamma}(t)|^2 = 0$  (or  $g(\dot{\gamma}(t), \dot{\gamma}(t)) = 0$ ) for all  $t$ .

# Conformal and antisymmetric kernel

Light rays are geodesics for which  $|\dot{\gamma}(t)|^2 = 0$  (or  $g(\dot{\gamma}(t), \dot{\gamma}(t)) = 0$ ) for all  $t$ .

The light ray transform of the metric tensor is zero:

$$Lg(\gamma) = \int_a^b \underbrace{g_{\gamma(t)}(\dot{\gamma}(t), \dot{\gamma}(t))}_{\equiv 0!} dt = 0.$$

# Conformal and antisymmetric kernel

Light rays are geodesics for which  $|\dot{\gamma}(t)|^2 = 0$  (or  $g(\dot{\gamma}(t), \dot{\gamma}(t)) = 0$ ) for all  $t$ .

The light ray transform of the metric tensor is zero:

$$Lg(\gamma) = \int_a^b g_{\gamma(t)}(\dot{\gamma}(t), \dot{\gamma}(t)) dt = 0.$$

If  $f = cg$  for any scalar function  $c$ , then  $Lf = 0$ .

# Conformal and antisymmetric kernel

Light rays are geodesics for which  $|\dot{\gamma}(t)|^2 = 0$  (or  $g(\dot{\gamma}(t), \dot{\gamma}(t)) = 0$ ) for all  $t$ .

The light ray transform of the metric tensor is zero:

$$Lg(\gamma) = \int_a^b g_{\gamma(t)}(\dot{\gamma}(t), \dot{\gamma}(t)) dt = 0.$$

If  $f = cg$  for any scalar function  $c$ , then  $Lf = 0$ .

tensor product



Case  $m \geq 2$ : If  $c$  is a tensor field of rank  $m - 2$ , then  $L(c \otimes g) = 0$ .

# Conformal and antisymmetric kernel

A tensor field  $f$  of rank  $m \geq 2$  is in the kernel of the light ray transform if:

- $f = \nabla h$  for  $h$  of rank  $m - 1$ ,

- $f = c \otimes g$  for  $c$  of rank  $m - 2$ , or

- $f$  is “antisymmetric”.

potential fields  
conformal fields

OG to fully symmetric  
 $\neq$  fully antisymmetric if  $m \geq 3$

# Conformal and antisymmetric kernel

A tensor field  $f$  of rank  $m \geq 2$  is in the kernel of the light ray transform if:

- $f = \nabla h$  for  $h$  of rank  $m - 1$ ,
- $f = c \otimes g$  for  $c$  of rank  $m - 2$ , or
- $f$  is “antisymmetric”.

## Conjecture


$Lf = 0$  if and only if the symmetric part of  $f$  is of the form

$$\sigma(\nabla h + c \otimes g).$$

force symmetry



# Light ray tensor tomography

A Riemannian manifold  $N$  is  if a symmetric tensor field  $f$  integrates to zero (if and) only if  $f = \sigma \nabla h$  and  $h|_{\partial N} = 0$ .

# Light ray tensor tomography

A Riemannian manifold  $N$  is nice if a symmetric tensor field  $f$  integrates to zero (if and) only if  $f = \sigma \nabla h$  and  $h|_{\partial N} = 0$ . There are nice manifolds, e.g. Euclidean domains.

A Riemannian manifold  $N$  is nice if a symmetric tensor field  $f$  integrates to zero (if and) only if  $f = \sigma \nabla h$  and  $h|_{\partial N} = 0$ . There are nice manifolds, e.g. Euclidean domains.

## Theorem (Feizmohammadi–J.I.–Oksanen)

*Suppose  $N$  is nice and let  $M = \mathbb{R} \times N$ .*

A Riemannian manifold  $N$  is nice if a symmetric tensor field  $f$  integrates to zero (if and) only if  $f = \sigma \nabla h$  and  $h|_{\partial N} = 0$ . There are nice manifolds, e.g. Euclidean domains.

## Theorem (Feizmohammadi–J.I.–Oksanen)

*Suppose  $N$  is nice and let  $M = \mathbb{R} \times N$ . The following are equivalent for a tensor field  $f$  of rank  $m$  on  $M$ :*

- 1  $Lf = 0$ , meaning that  $f$  integrates to zero over all light rays.
- 2  $f_{\text{sym}} = \sigma(\nabla h + c \otimes g)$  for some tensor fields  $h$  of rank  $m - 1$  and  $c$  of rank  $m - 2$  with  $h|_{\partial M} = 0$ .

# Conformal symmetry

# Conformal symmetry

A conformal transformation is  $g \mapsto cg$ , where  $c$  is a scalar function.

$$c(x) > 0 \quad \forall x \in M$$

# Conformal symmetry

A conformal transformation is  $g \mapsto cg$ , where  $c$  is a scalar function.

## Theorem

*Light rays as sets are invariant under conformal transformations.*

But parametrizations change!

# Conformal symmetry

A conformal transformation is  $g \mapsto cg$ , where  $c$  is a scalar function.

## Theorem

*Light rays as sets are invariant under conformal transformations.*

## Theorem (Feizmohammadi–J.I.–Oksanen)

*Injectivity of the light ray transform up to natural obstructions is invariant under conformal transformations.*

potential fields  
conformal fields  
symmetry



# Conformal symmetry

A conformal transformation is  $g \mapsto cg$ , where  $c$  is a scalar function.

## Theorem

*Light rays as sets are invariant under conformal transformations.*

## Theorem (Feizmohammadi–J.I.–Oksanen)

*Injectivity of the light ray transform up to natural obstructions is invariant under conformal transformations.*

Both the question and the answer are conformally invariant in some sense.

*different!*

- 1 Light rays
- 2 Relation to other problems
- 3 Light ray tomography of scalar fields
- 4 Light ray tomography of tensor fields
- 5 Proofs
  - Minkowski geometry
  - Product geometry


# Minkowski geometry

# Minkowski geometry

↙ Minkowski's sense

- Take any  $v \in \mathbb{R}^{1+n}$  with  $|v|^2 = 0$ .

# Minkowski geometry

- Take any  $v \in \mathbb{R}^{1+n}$  with  $|v|^2 = 0$ .
  - Take any  $\xi \in \mathbb{R}^{1+n}$  with  $\xi \perp v$ .
-  M.S.

# Minkowski geometry

- Take any  $v \in \mathbb{R}^{1+n}$  with  $|v|^2 = 0$ .
- Take any  $\xi \in \mathbb{R}^{1+n}$  with  $\xi \perp v$ .
- The function  $x \cdot \xi$  is invariant when  $x$  is translated in the direction of  $v$ , so

$\uparrow$   
M.S.

$$\int_{\mathbb{R}^{1+n}} e^{-ix \cdot \xi} f(x)$$

can be written in terms of of the light ray transform.

different exp.  
coefficient on  
each ray

Fubini

light rays

- Take any  $v \in \mathbb{R}^{1+n}$  with  $|v|^2 = 0$ .
- Take any  $\xi \in \mathbb{R}^{1+n}$  with  $\xi \perp v$ .
- The function  $x \cdot \xi$  is invariant when  $x$  is translated in the direction of  $v$ , so

$$\int_{\mathbb{R}^{1+n}} e^{-ix \cdot \xi} f(x)$$

can be written in terms of of the light ray transform.

- If  $Lf = 0$ , then  $\hat{f}(\xi) = 0$ , provided that  $\xi$  has an orthogonal lightlike vector  $v$ .

# Minkowski geometry

- Take any  $v \in \mathbb{R}^{1+n}$  with  $|v|^2 = 0$ .
- Take any  $\xi \in \mathbb{R}^{1+n}$  with  $\xi \perp v$ .
- The function  $x \cdot \xi$  is invariant when  $x$  is translated in the direction of  $v$ , so

$$\int_{\mathbb{R}^{1+n}} e^{-ix \cdot \xi} f(x)$$

can be written in terms of of the light ray transform.

- If  $Lf = 0$ , then  $\hat{f}(\xi) = 0$ , provided that  $\xi$  has an orthogonal lightlike vector  $v$ . Thus  $\hat{f}(\xi) = 0$  whenever  $|\xi^2| \leq 0$ .

~~$|\xi^2| \leq 0$~~  spacelike



- Take any  $v \in \mathbb{R}^{1+n}$  with  $|v|^2 = 0$ .
- Take any  $\xi \in \mathbb{R}^{1+n}$  with  $\xi \perp v$ .
- The function  $x \cdot \xi$  is invariant when  $x$  is translated in the direction of  $v$ , so

$$\int_{\mathbb{R}^{1+n}} e^{-ix \cdot \xi} f(x)$$

can be written in terms of the light ray transform.

- If  $Lf = 0$ , then  $\hat{f}(\xi) = 0$ , provided that  $\xi$  has an orthogonal lightlike vector  $v$ . Thus  $\hat{f}(\xi) = 0$  whenever  $|\xi^2| \leq 0$ .
- If  $f$  is compactly supported,  $\hat{f}$  is real analytic.

*Paley-Wiener*

- Take any  $v \in \mathbb{R}^{1+n}$  with  $|v|^2 = 0$ .
- Take any  $\xi \in \mathbb{R}^{1+n}$  with  $\xi \perp v$ .
- The function  $x \cdot \xi$  is invariant when  $x$  is translated in the direction of  $v$ , so

$$\int_{\mathbb{R}^{1+n}} e^{-ix \cdot \xi} f(x)$$

can be written in terms of of the light ray transform.

- If  $Lf = 0$ , then  $\hat{f}(\xi) = 0$ , provided that  $\xi$  has an orthogonal lightlike vector  $v$ . Thus  $\hat{f}(\xi) = 0$  whenever  $|\xi^2| \leq 0$ .
- If  $f$  is compactly supported,  $\hat{f}$  is real analytic. Now  $\hat{f} = 0$  in an open set, so  $\hat{f} = 0$  everywhere.

- Take any  $v \in \mathbb{R}^{1+n}$  with  $|v|^2 = 0$ .
- Take any  $\xi \in \mathbb{R}^{1+n}$  with  $\xi \perp v$ .
- The function  $x \cdot \xi$  is invariant when  $x$  is translated in the direction of  $v$ , so

$$\int_{\mathbb{R}^{1+n}} e^{-ix \cdot \xi} f(x)$$

can be written in terms of of the light ray transform.

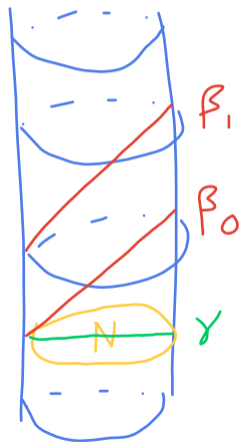
- If  $Lf = 0$ , then  $\hat{f}(\xi) = 0$ , provided that  $\xi$  has an orthogonal lightlike vector  $v$ . Thus  $\hat{f}(\xi) = 0$  whenever  $|\xi^2| \leq 0$ .
- If  $f$  is compactly supported,  $\hat{f}$  is real analytic. Now  $\hat{f} = 0$  in an open set, so  $\hat{f} = 0$  everywhere. Thus  $f = 0$ .



- Light rays look like  $t \mapsto (s + t, \gamma(t)) =: \beta_s(t)$ , where  $\gamma$  is a Riemannian geodesic.

# Product geometry

- Light rays look like  $t \mapsto (s + t, \gamma(t)) =: \beta_s(t)$ , where  $\gamma$  is a Riemannian geodesic. Fix any  $\gamma$ .



# Product geometry

- Light rays look like  $t \mapsto (s + t, \gamma(t)) =: \beta_s(t)$ , where  $\gamma$  is a Riemannian geodesic. Fix any  $\gamma$ .
- We start from  $Lf(\beta_s) = 0$ .

# Product geometry

- Light rays look like  $t \mapsto (s + t, \gamma(t)) =: \beta_s(t)$ , where  $\gamma$  is a Riemannian geodesic. Fix any  $\gamma$ .
- We start from  $Lf(\beta_s) = 0$ .
- Fourier transform in  $s$ :

$$0 = \int_{\mathbb{R}} e^{-i\tau s} Lf(\beta_s) ds = \int_{\mathbb{R}} \int_{\mathbb{R}} e^{-i\tau s} f(s + t, \gamma(t)) dt ds = \int_{\mathbb{R}} e^{i\tau t} \hat{f}(\tau, \gamma(t)) dt.$$

$\forall \tau \in \mathbb{R}$



# Product geometry

- Light rays look like  $t \mapsto (s + t, \gamma(t)) =: \beta_s(t)$ , where  $\gamma$  is a Riemannian geodesic. Fix any  $\gamma$ .
- We start from  $Lf(\beta_s) = 0$ .
- Fourier transform in  $s$ :

$$0 = \int_{\mathbb{R}} e^{-i\tau s} Lf(\beta_s) ds = \int_{\mathbb{R}} \int_{\mathbb{R}} e^{-i\tau s} f(s + t, \gamma(t)) dt ds = \int_{\mathbb{R}} e^{i\tau t} \hat{f}(\tau, \gamma(t)) dt.$$

FT in time only!

- At  $\tau = 0$ : The Riemannian X-ray transform of  $\hat{f}(0, \cdot)$  vanishes, so  $\hat{f}(0, \cdot) = 0$ .

# Product geometry

- Light rays look like  $t \mapsto (s + t, \gamma(t)) =: \beta_s(t)$ , where  $\gamma$  is a Riemannian geodesic. Fix any  $\gamma$ .
- We start from  $Lf(\beta_s) = 0$ .
- Fourier transform in  $s$ :

~~$i t \hat{f}(0, \gamma(t)) + \partial_\tau \hat{f}(0, \gamma(t))$~~

$$0 = \int_{\mathbb{R}} e^{-i\tau s} Lf(\beta_s) ds = \int_{\mathbb{R}} \int_{\mathbb{R}} e^{-i\tau s} f(s + t, \gamma(t)) dt ds = \int_{\mathbb{R}} \overbrace{e^{i\tau t} \hat{f}(\tau, \gamma(t))} dt.$$

- At  $\tau = 0$ : The Riemannian X-ray transform of  $\hat{f}(0, \cdot)$  vanishes, so  $\hat{f}(0, \cdot) = 0$ .
- Derivative at  $\tau = 0$ : The Riemannian X-ray transform of  $\partial_\tau \hat{f}(\tau, \cdot)|_{\tau=0}$  vanishes, so it is zero.

# Product geometry

- Light rays look like  $t \mapsto (s + t, \gamma(t)) =: \beta_s(t)$ , where  $\gamma$  is a Riemannian geodesic. Fix any  $\gamma$ .
- We start from  $Lf(\beta_s) = 0$ .
- Fourier transform in  $s$ :

$$0 = \int_{\mathbb{R}} e^{-i\tau s} Lf(\beta_s) ds = \int_{\mathbb{R}} \int_{\mathbb{R}} e^{-i\tau s} f(s + t, \gamma(t)) dt ds = \int_{\mathbb{R}} e^{i\tau t} \hat{f}(\tau, \gamma(t)) dt.$$

- At  $\tau = 0$ : The Riemannian X-ray transform of  $\hat{f}(0, \cdot)$  vanishes, so  $\hat{f}(0, \cdot) = 0$ .
- Derivative at  $\tau = 0$ : The Riemannian X-ray transform of  $\partial_{\tau} \hat{f}(\tau, \cdot)|_{\tau=0}$  vanishes, so it is zero.
- Iterate for all orders and the Taylor series in  $\tau$  is zero.

$$\partial_{\tau}^k \hat{f} + 0 + 0 + \dots$$

$$\partial_{\tau}^k \hat{f} \Big|_{\tau=0}$$

# Product geometry

- Light rays look like  $t \mapsto (s + t, \gamma(t)) =: \beta_s(t)$ , where  $\gamma$  is a Riemannian geodesic. Fix any  $\gamma$ .
- We start from  $Lf(\beta_s) = 0$ .
- Fourier transform in  $s$ :

$$0 = \int_{\mathbb{R}} e^{-i\tau s} Lf(\beta_s) ds = \int_{\mathbb{R}} \int_{\mathbb{R}} e^{-i\tau s} f(s + t, \gamma(t)) dt ds = \int_{\mathbb{R}} e^{i\tau t} \hat{f}(\tau, \gamma(t)) dt.$$

- At  $\tau = 0$ : The Riemannian X-ray transform of  $\hat{f}(0, \cdot)$  vanishes, so  $\hat{f}(0, \cdot) = 0$ .
- Derivative at  $\tau = 0$ : The Riemannian X-ray transform of  $\partial_{\tau} \hat{f}(\tau, \cdot)|_{\tau=0}$  vanishes, so it is zero.
- Iterate for all orders and the Taylor series in  $\tau$  is zero. By analyticity  $\hat{f} = 0$  and so  $f = 0$ .

*Paley-Wiener*

# Thank you!

Key ideas:

- Light rays.
- Inverse problems for wave-like equations.
- Injectivity of the light ray transform.
- Kernel characterization for tensor fields.

`http://users.jyu.fi/~jojapeil`  
`joonas.ilmavirta@tuni.fi`