

# Geometric inverse problems arising from geophysics

Seminar at Tampere

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# Positions

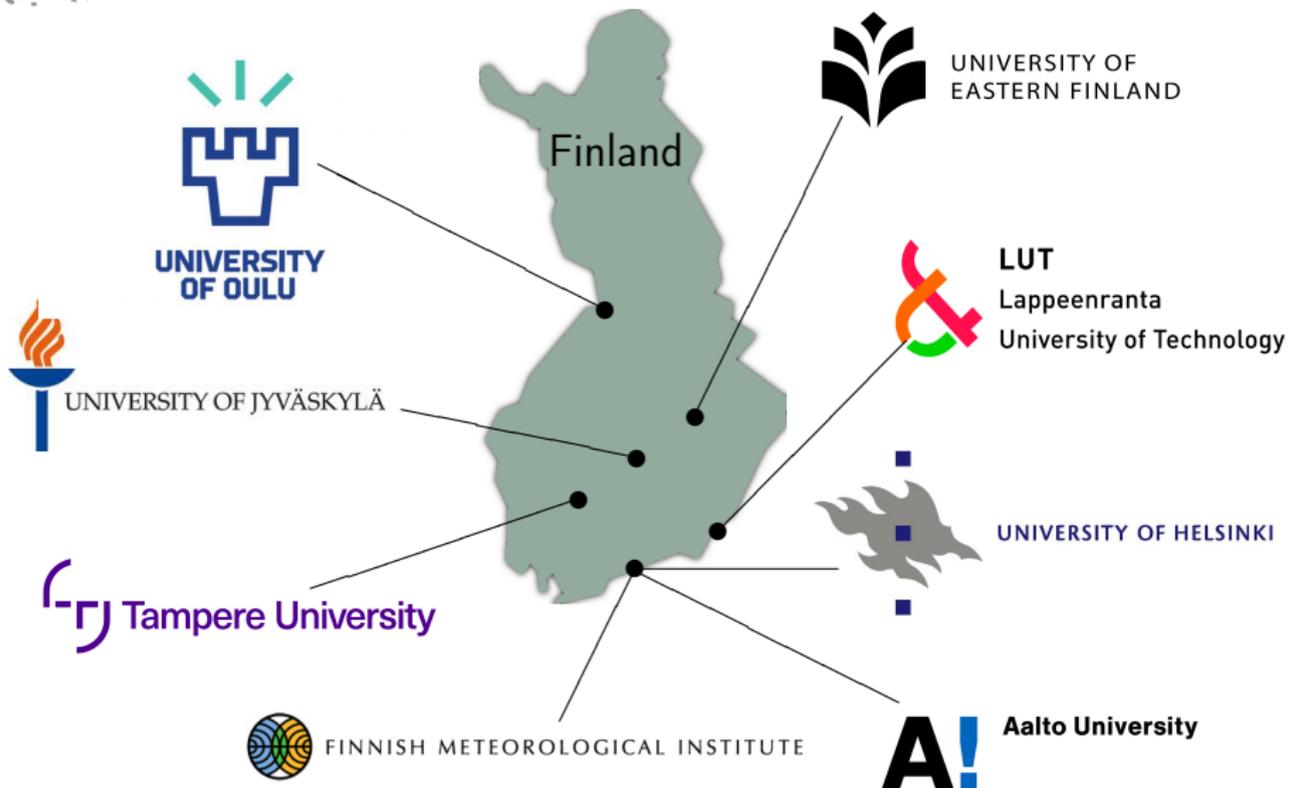
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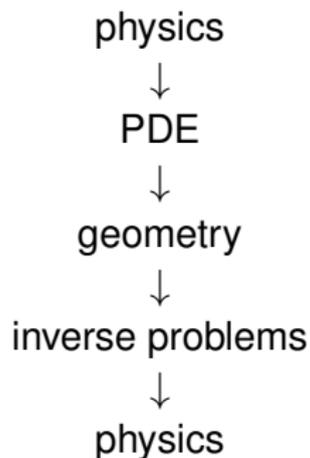
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# Finnish Centre of Excellence in Inverse Modelling and Imaging 2018-2025



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- 1 Mathematical modelling
  - Inverse modelling and imaging
  - Elastic geometry
  - Imaging with neutrinos
- 2 Geometrization of gravitation
- 3 Elastic waves
- 4 Elastic geometry
- 5 Inverse problems

# Inverse modelling and imaging

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I will give two examples.

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Enough generality to allow for known physical phenomena and maybe a little more.

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I am studying geometric neutrino data with Gunther Uhlmann.

# Outline

- 1 Mathematical modelling
- 2 Geometrization of gravitation
  - Newton's theory
  - Einstein's theory
  - The goal
- 3 Elastic waves
- 4 Elastic geometry
- 5 Inverse problems

# Newton's theory

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- The gravitational force exerted by the Sun causes the Earth's trajectory to curve.
- The force is described by a simple formula and the equation of motion is an ODE in  $\mathbb{R}^n$ .
- The Newtonian approach is straightforward to use and often a good model.

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- There is a relatively simple equation of motion for the planet: The geodesic equation is a non-linear ODE.
- There is a complicated equation of motion for the geometry itself: Einstein's field equation is a non-linear system of coupled PDEs.
- This model is harder to use but can reach phenomena inaccessible to Newtonian gravity and provides a more geometric way to see the essential structures.

# The goal

A geometric theory of elasticity?

- 1 Mathematical modelling
- 2 Geometrization of gravitation
- 3 Elastic waves
  - The stiffness tensor
  - The elastic wave equation
  - The principal symbol
  - Polarization
  - Singularities and the slowness surface
- 4 Elastic geometry
- 5 Inverse problems

# The stiffness tensor

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- The tensor is very symmetric ( $c_{ijkl} = c_{jikl} = c_{ijlk} = c_{klij}$ ) and quite positive ( $c_{ijkl}A_{jk}A_{il} \gtrsim |A|^2$  for all symmetric  $A$ ).

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- Density normalized:  $a_{ijkl}(x) = c_{ijkl}(x)/\rho(x)$ .

# The elastic wave equation

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- Using Newton's second law with a restoring force given by Hooke's law leads to the elastic wave equation (EWE)

$$\sum_{j,k,l} \partial_j [c_{ijkl}(x) \partial_k u_l(x, t)] - \rho(x) \partial_t^2 u_i(x, t) = 0,$$

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- If the material is anisotropic ( $c$  is no more symmetric than necessary and wave speed depends on direction), then the vector nature of the equation cannot be ignored.
- Elastic waves arising from earthquakes (or marsquakes!) satisfy this equation away from the focus of the event to great accuracy.

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- The principal symbol of the EWO is  $\Gamma(x, \xi) - \omega^2 I$ , where  $\xi = \omega p$ .

# Polarization

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- Polarization vectors are eigenvectors of the Christoffel matrix  $\Gamma$ , so they are orthogonal.
- Decomposition to polarizations only works on the level of singularities. The individual polarizations do not satisfy PDEs.

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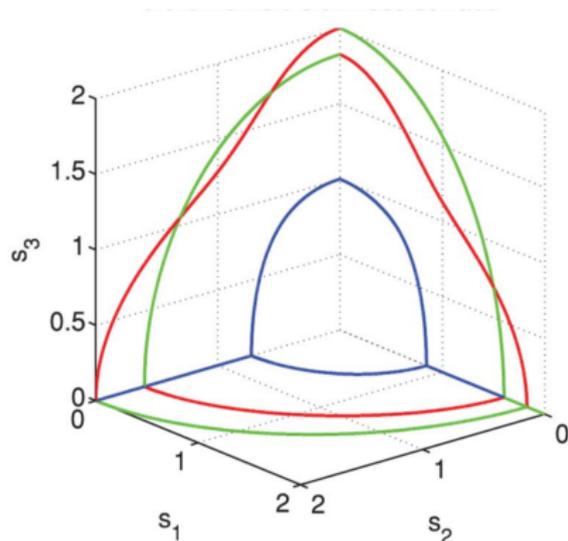
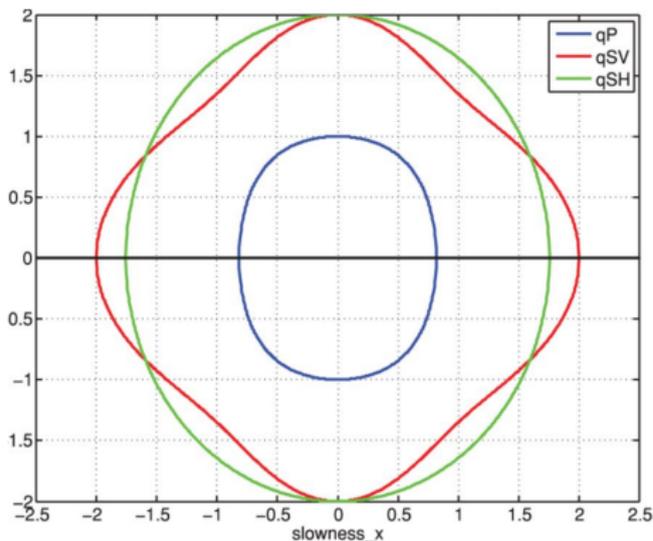
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- The admissible slowness vectors  $p$  are on the slowness surface given by the equation

$$\det(\Gamma(x, p) - I) = 0.$$

# Singularities and the slowness surface



The slowness surface. Smaller slowness  $\iff$  faster wave.

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  - Distance
  - Ray tracing
  - Finsler manifolds
- 5 Inverse problems

# Distance

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- That is, we declare the distance between  $x$  and  $y$  to be the shortest amount of time it takes for a wave to travel from  $x$  to  $y$ . (qP is fastest!)

# Ray tracing

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- We can then study how these particles travel.
  - Traditional view: The trajectory of the phonon is curved because wave speed varies.
  - Newer view: The phonon goes straight in a curved geometry (geodesic), and the geometry is curved by variations in wave speed.

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- In elastic geometry we measure distance in travel time, and the waves go straight in this geometry.
- Fermat’s principle: Phonons — the particles corresponding to elastic waves — go straight in the geometry given by travel time.
- Fermat’s principle is about going straight in the relevant geometry, not about taking the shortest path. These are not the same thing over long distances or for shear waves.

# Finsler manifolds

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- The norms on the dual spaces  $T_x^*M$  have the same properties.

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Other polarizations are problematic.

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- 5 Inverse problems
  - Geometrization of the question
  - Herglotz (Mönkkönen)
  - Dix (de Hoop, Lassas)
  - Distance function (de Hoop, Lassas, Saksala)
  - Scattering data (de Hoop, Lassas, Saksala)
  - Ray tracing (Iversen, Ursin, Saksala, de Hoop)
  - And more...

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- From the slowness surface one can then find the material parameters — the components of the stiffness tensor.
- Practical goal for a geometer: Given some boundary data, find the Finsler manifold — or its cosphere bundle.

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- There is still a Herglotz condition but it looks different.
- Linearized travel time data leads to X-ray tomography.

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- With fiberwise analyticity this information can be globalized to give the universal cover of  $(M, F)$ .
- The “directionality” of Finsler geometry is a major complication in comparison to the Riemannian version (de Hoop–Holman–Iversen–Lassas–Ursin, 2015).

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- Any point  $x \in M$  determines a boundary distance function  $r_x: \partial M \rightarrow \mathbb{R}$ .
- Question: Does the set  $\{r_x; x \in M\}$  determine  $(M, F)$ ?

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- If  $F$  is fiberwise real analytic (elasticity or Riemann!), then  $F$  is determined uniquely.

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- This broken scattering relation can see much more of  $TM$ , but the trapped set is still invisible.
- Global uniqueness is can be done with added assumptions: reversibility (point symmetry) and foliation.
- Almost no assumptions are needed in the Riemannian case (Kurylev–Lassas–Uhlmann, 2010).

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$$\partial_t \begin{pmatrix} Q(t) \\ P(t) \end{pmatrix} = \begin{pmatrix} W^T(t) & V(t) \\ -U(t) & -W(t) \end{pmatrix} \begin{pmatrix} Q(t) \\ P(t) \end{pmatrix}.$$

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- Written in terms of a Jacobi field  $J$  and its covariant derivative, we have instead

$$D_t \begin{pmatrix} J(t) \\ D_t J(t) \end{pmatrix} = \begin{pmatrix} 0 & I \\ -R(t) & 0 \end{pmatrix} \begin{pmatrix} J(t) \\ D_t J(t) \end{pmatrix}.$$

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## Modelling goal

Building a complete theory of elastic geometry.

# Thank you!

Key ideas:

- Pure mathematics for the sake of physics.
- Geometrization.
- Geomathematics.

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